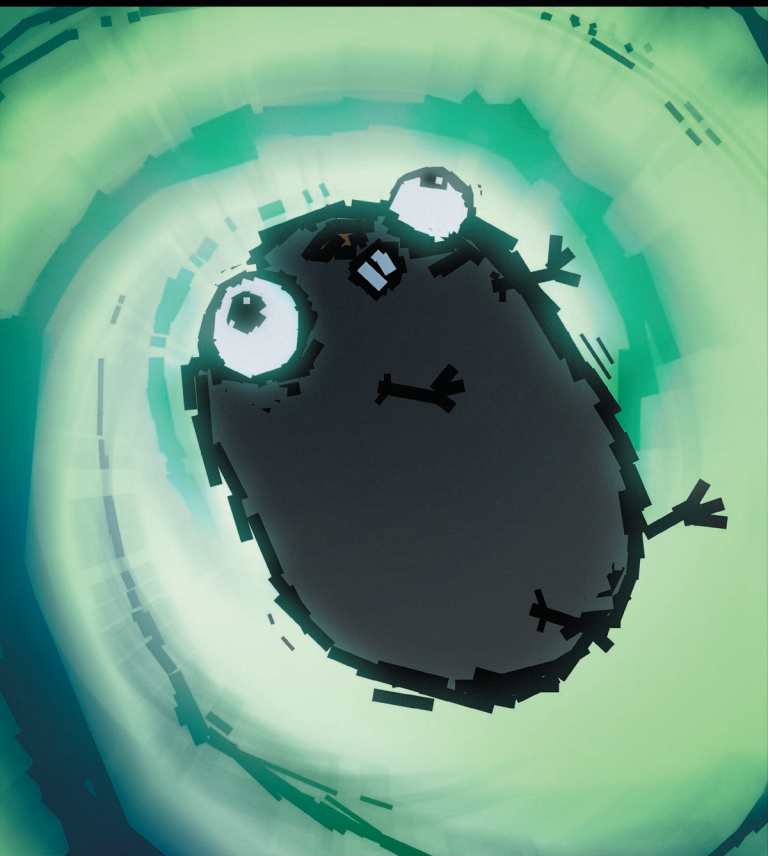


The Adventures of Rosenpigs

Guinea-pigs who travel through time and space



**If you have fresh veggies,
we can be FRIENDS!**



**Yesh yesh!! Bring the veggies
to **Rosenpig!****



The guinea-pig is a creature not well adapted to danger and excitement. Thus, hilarity ensues, when two oddball scientists create a time travelling machine and realize that it's far too small for human use. Why put good science to waste when you can muck about with the space time continuum?

Enter the Rosenpigs;

Sturdy guinea-pigs, bred for the difficult rigors of time travel via miniature Einstein-Rosen bridge portals.



Characters:

Harold: invented the time traveling machine. He is a bit of a goofball, but extremely smart. Very enthusiastic, though not patient enough to weigh all the ramifications of his actions.

James: is the straight man, much calmer and more rational than Harold; he's always trying to talk sense into his crazy friend.

Rosenpig: The head guinea pig, he's the number one candidate for dangerous missions, and probably the bravest... though all guinea pigs would rather hide under stuff than go on adventures.

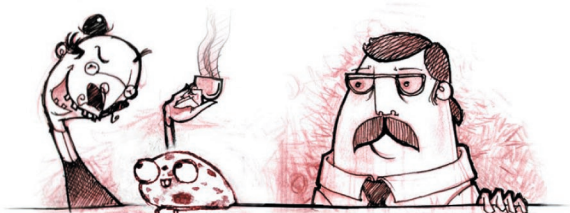
The Guinea pig Bunch: These are Rosenpig's buddies. They encompass all the unwilling adventurer archetypes; shivery scared, hungry scared, poops when he's scared, sleepy, the super lucky one, and more.

Pet Store extras: Every once and a while, Harold and James need more guinea pigs than they could feed and look after.

The Royal Academy of Science: Harold's peers are always grandstanding, showing off their new inventions, talking about how important they are and how much good they're doing. Though they laugh at Harold and his impractically small machine, little do they know he is saving the universe one guinea pig at a time. Harold doesn't know either... poor guy.

Rules:

- The time machine can transport a guinea pig anywhere in space and time. It will return any guinea-pig at a moment of mortal peril, or (at it's default setting) 10 minutes later. Quite often, they will come back with some historical clues or collectible artifacts, which is very encouraging for Harold and James. Though they will always survive, it is quite common to pull a wet, smoking, frazzled piggy out of the machine.
- Guinea pigs and humans can't verbally communicate, though you get the impression that the guinea pigs understand quite well; the humans less so. When humans are around, piggies sometimes just squeak. Even when they talk, the human's are just hearing squeaks.
- Cats are consistently the villains. They are building a vast empire and at some point in the distant future, they will become the dominant force in the universe. Steps must be taken to foil them and slow them down to save the future.



Possible Episodes:

- Harold and James are not convinced that the machine actually works. A whole day is spent sending guinea-pigs back along their personal time lines. Much mischief and hilarity ensues, things get out of hand, people get hurt, and finally the two are forced to admit that the time-traveling machine is fully operational.
- Rosenpig is sent back to ancient Egypt to solve the sphinx's riddle. An accident occurs that results in a large broken nose. With the Siamese council greatly displeased, Rosenpig is mummified and laid to rest deep in the pyramid's burial chambers. Needless to say, he arrives back in the lab quite traumatized and in need of some fresh vegetables. This is not the last we will see of the cats.
- Lucky gets sent to a planet of giant sentient vegetables who long for nothing more than to be devoured. Meanwhile the other pigs discuss how terrible time traveling is, and name drop some of their shorter terrible experiences.
- Harold decides he wants to try exploring distant regions of space. Every time he sends a guinea-pig, however, the guinea pig is immediately sent back. (due to the vacuum of space.) This doesn't stop him from trying... days pass. Meanwhile, a group of interstellar beings have discovered what they believe to be a race of quantum fluctuating fur balls. Many of the aliens gather, and eventually decide to build a giant air filled plastic quantum containment field. Finally, Harold has a success! Yet no guinea pig returns... how could this be? In frustration, Harold starts sending every guinea pig he has. The enormous quantum bubble begins to fill. James has been sent to the pet store countless

● (Cntd.) times. Eventually the giant hamster ball begins to roll, under the leg power of millions of guinea pigs. It picks up gravity and momentum, swelling in mass, picking up the alien spacecraft and eventually collapsing an entire star system. Harold is overwhelmed by the return of his critters.

● Rosenpig arrives in an age where giant prehistoric guinea pigs roam. He is brought before a tribe of the gentle giants, and tribute is given to "the little one". A danger from ages past, is returned to their peaceful valley. Prophecies have foretold that a mini-pig would save them. Rosenpig must do battle with Golgore - king of saber tooth.

● Harold and James attend the annual "Showing off Festival" at the Royal Academy. Everyone else is getting awards for their trivial work, while Harold is laughed at, for his undersized machine.

● The time machine is accidentally broken (partially) by James, though he is too worried to tell Harold. Rosenpig is supposedly sent back to the Spanish treasure galleon. He has implicit instructions to bring back treasure. Harold can see that something has gone wrong however. Meanwhile, Rosenpig has arrived in the quantum limbo - a world of multiple states, both living, dead, yet neither. Schrödinger's cat; ruler of the domain, greets him and tells of the great war between guinea pigs and cats. He warns that the universe shall perish if the cats win. He has no vested interest either way, being merely an observer; unable to interact with the real world. It's just more interesting being not alive and not dead when there's something good to watch. Harold eventually fixes the machine, returns Rosenpig, and is very disappointed by the lack of treasure.

● Rosenpig and the whole crew end up in Valhalla and are forced to help unravel a mystery for Odin. After all their help, Rosenpig is bestowed with "The Horn of Valhalla" a magical gift to be used to summon the norse gods in the final battle between Cats and the rest of the universe.

● One of the piglets winds up in Robin Hood's merry troop. After a skirmish with Prince John's royal vegetable garden, his bravery unquestioned. A daring escape from the county prison is orchestrated by the slender hero.

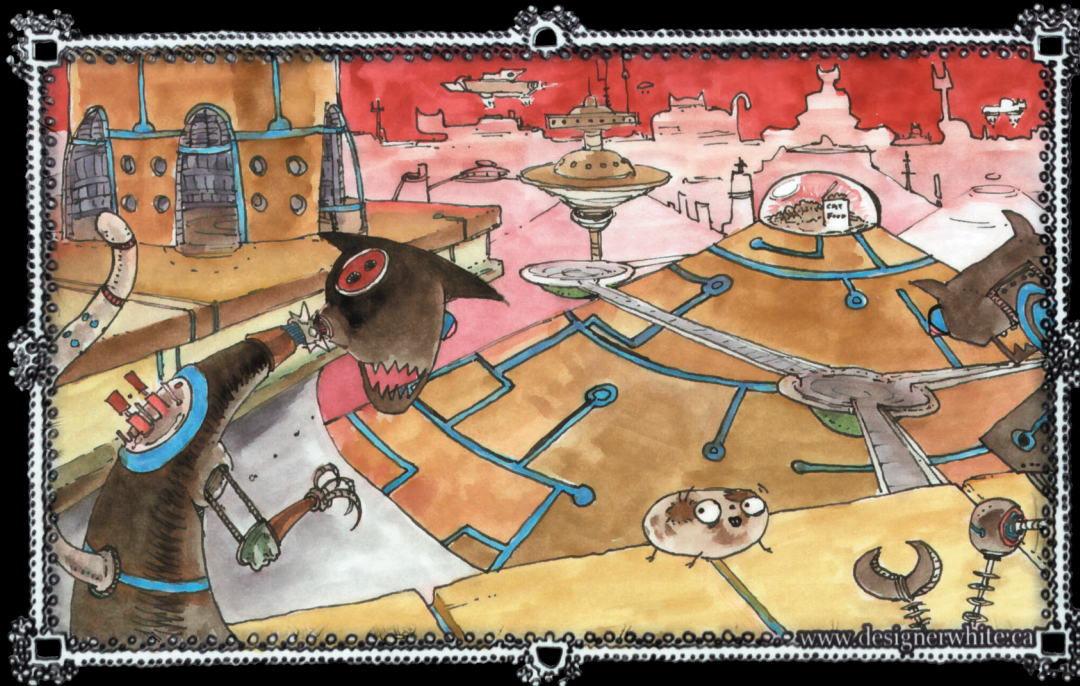
● After some horrendous adventures, the whole squad is fairly upset. Their caretakers seem to have something against sending beautiful long haired guinea pigs through time and space. Late at night, the short haired piggies band together and drag their lustrous friend to the machine. She winds up in 1970's france, on the "catwalk." Through the use of boufant hairstyling and a perfect glide down the runway, a guinea pig steals the show from some very "catty" models.

● A naughty piglet sinks the Titanic.

● The final battle. All the creatures that Rosenpig and his friends have helped throughout the universe are summoned using a quantum polarity tunnel refibulator. All portals are reopened and sustained to gather reinforcements; norse gods, unicorns and giant vegetables. Not to mention rocketpack pomeranians dropping plutonium powered penguins.



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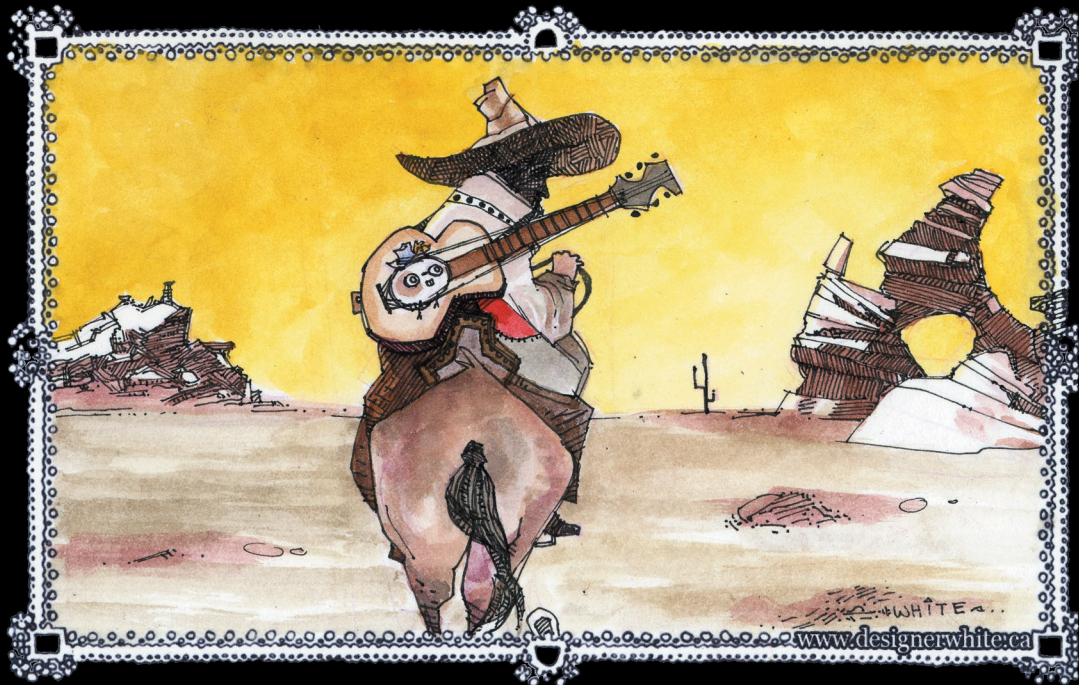


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If there's one thing guinea-pigs love more than fresh vegetables, it's merchandising! With a glut of cats, dogs, and sponges on the market, guinea-pig lovers have nowhere to turn!

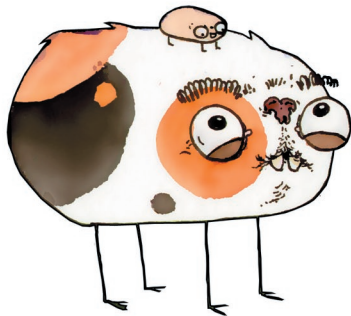


Rosenpigs report large financial success from the year 2009.



#WHITE...
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A Rosenpig meets a giant prehistoric guinea-pig

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"The Adventures of Rosenpigs" is a series currently looking for creative development and production.

The format would vary from 3x7 minute episodes to full length stories. It is my hope that along with slapstick and some smart English humour, the show would have occasional stories of epic scale. i.e. recurring villains and exotic locations along the lines of Doctor Who, but for children 8-12 and older.

Please contact for more information.

**I trapped your cats in the
quantum limbo. They left
me few options.**



**I had nothing to do with your
missing salad.**



“Best show in the space-time continuum”

-TV Guide, 2012

